**2.Difference Between HTTP1.1 / HTTP 2:**

1. HTTP2 faster than HTTP1.1.
2. **Multiplexing:** HTTP/1.1 loads resources one after the other, so if one resource cannot be loaded. But HTTP/2 is able to use a single [TCP](https://www.cloudflare.com/learning/ddos/glossary/tcp-ip/) connection to send multiple streams of data at once so that no one resource blocks any other resource.

**Server push:** HTTP1.1 that the client must request. **HTTP2.**0 is push before the client request.

1. **Header compression:**  both HTTP/1.1 and HTTP/2 compress HTTP messages to make them smaller. But **HTTP2.0 have advanced compression method HPACK.**

**3.Objects And Its Internal Representation In JavaScript:**

1. Objects, in JavaScript, is it’s most important data-type and forms the building blocks for modern JavaScript.
2. An object, is a reference data type. Variables that are assigned a reference value are given a reference or a pointer to that value.
3. Objects are more complex and each object may contain any combination of these primitive data-types as well as reference data-types.
4. For Eg. If your object is a student, it will have properties like name, age, address, id, etc and methods like updateAddress, updateNam, etc.